<u>-=</u>¤¶îñG TîMëøμT<u></u>=-Help

This is a new version, It has some bug fixes, and a few new things not documented in this file that are accessible from the popup menu.....

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Note: Users should not use and commands preceded by the *. These commands are for the script itself to perform.

Section 1, Command Help.

Ping Timeout has many commands that go above and beyond the basic mIRC commands. This section will hopefully help you with what you need, and if it doesn't refer to section 4.3. thank you for choosing my script, Ping Timeout......

1.1 Away Commands

Ping Timeout is equipped with a very advanced away system, and therefore has a couple of aliases (a.k.a. commands) that have to do with the away system, you wont have to or need to memorize these commands, because the popup section has all the away commands just a click away. If you want to memorize these commands, please go ahead,

it will probably be easier. even if you dont memorize, it will make you more familiar with the script.

/leave <reason>

this will set you away, and turn your anti-idle/anti-ping-timeout. It has a timer set to tell all channels that you are away, and for what reason

/back

sets you back, and stops the anti-idle/anti-ping-timeout

/unidle

the actual anti-idle command

/ununidle

stops the anti-idle

*/aaway

an automated alias to check your idle time, and set you away if your idle time is over a specified time.

*/checkpage

also an automated alias, activated by /back, it checks to see if someone /ctcp paged you while you were gone, and if they did it takes the appropriate action to notify you of the pages....

1.2 System Commands

Ping Timeout needs a couple of commands to check if you have the latest version, initialize, and perform various other operations....

/comment

sends a comment to me, the author of Ping Timeout... just type /comment and follow all instructions that are echoed in the dcc chat window opened.

*/checkver

automatically performs when you connect to a server.... It connects to a server and makes sure that you have the latest version of Ping Timeout

*/badver

activated by /checkver when you have a old version on Ping Timeout

*/goodver

activated by /checkver when you have the latest version of Ping Timeout */nickservident

a command used to identify to nickserv that you are allowed to use the nick you currently have, activated by either a notice from nickserv, or a popup

/wall <message>

a onotice that includes your nick with some color

*/startup

a command called when you connect to the server, it initializes the script and its functions

*\$codes(<text>)

a custom identifier that returns the amount of control codes in <text>

*\$wildsite

a custom identifier that returns a users address with wildcards (*'s) added *\$title

returns the title of the script (used this so I wouldn't have to cut&paste it every time I wanted to insert it in something the script did.

/mm

a alias to perform mass modes in a channel {op everybody, deop everyone, etc.}

1.3 Function Keys (f-key's)

Ping Timeout has operations that are used a lot or needed on a short notice, these commands are called by pressing the f-keys on the top of your keyboard (and you thought those were just there to look good ③).

F4

this simply echo's the color palette to the active window.

F5

runs notepad and allows you to read your pages......if you have any

SHIFT + F5

clears all your pages out of the file called by the F5 key.

F6

joins the last channel you were invited to.

SHIFT + F6

when you need this one the system will tell you......

SHIFT + F7

the same as the above

SHIFT + F8

the same again......

1.4 Scanners And Stats

the commands in this section will **echo** stats; and perform scans, **echoing** results to your active window.

/stats

type this in a channel window and you will receive channel statistics echoed to that channel window...

*/statecho

this is called by /stats when mIRC has provided the information needed by the routine.....

/ircops #<channelname>

scans #<channelname> for ircops, and returns their nicknames if there is any

*/cops

the echoing of the /ircops when mIRC has gathered all the needed information

/clone

performs a clone scan on the channel window you type it in, returning you the nicks of the clones on the channel, and their addresses.

*/clonejoin

checks for clones on join.....if you specify, it will kick them...

1.5 Sound Commands

Ping Timeout can play random wavs or wavs specified by you...... That is what this section is all about

*/wavsend

sends wavs to people who request them, after you play the sound

/wav <filename w/path>

plays the file to the channel you type this command into.....

/randwav

starts playing random wavs (that haven't already been played) to the channel you type the command into.

/flushrand

flushes the list of wavs already played, so the random wav player is able to play those files again.

/stoprand

stops the random wav player...

1.6 Fserve Commands

the fserve is a feature of the script that wasn't left out, most of these aliases are to control the settings and operation of the fserve.

/servsettings

echo's your current fserve settings to the active window....

/giveleech <nickname>

gives <nickname> the ability to leech (get files without sending files in return) files from your fserve.

/unleech <nickname>

stops letting <nickname> leech off of your fileserver...

/ad <nick/channel>

advertises your fserve to <nick/channel>

/chratio

changes the ratio of bytes uploaded, to bytes downloaded on your fileserver..

/factivate

activates your fserve

/fstop

stops your fserve

1.7 XDCC Commands

XDCC is a simple way of offering files to people... all the aliases below are for the XDCC part of Ping Timeout.

*/checkque

checks to see if a dcc send is open for someone, activated when you are already sending the max. you allow at one time..

*/xsend

performs the dcc send to the person requesting the file and a few other miscellaneous things..

/xdcclist <nick/channel>

msg's <nick/channel> your XDCC list of files offered..

/xdcclistecho

echo's your XDCC list to the active window.

/addpack

adds a pack to your XDCC list...

/xdcc <on/off>

turns your XDCC system <on/off>

/clearpacks

clears your XDCC list

1.8 DCC Chatline

the dcc chatline is a feature of the script that allows you to run a sort of mini-channel from your machine......the commands below basically maintain it

/partymsg <message>

messages everyone on the DCC Chatline

/chatad <nick/channel>

advertises the dcc chatline on <nick/channel>

/chatmsg <message>

sends everyone on the chatline <message> stating also that you are the operator.

/chatkick <nick>

kicks <nick> off the dcc chatline...... ©

1.9 Email Commands

Ping Timeout is the first script to use a raw connection (dont ask) to send email without a other program, these aliases do the actual emailing.

/email <recipient's email address> <subject>

sends email to the address you provide. Just type:

/email <recipient's email address> <subject> then follow the echoed instructions..

/emaildone

type this when you are done typing your email message in the window opened by /email

1.10 Other Commands

There are a few other commands that dont belong in any of the above sections, yet aren't big enough to get their own ©

/ascii <start #> <finish #>

will echo ascii characters and #'s from <start #> to <finish #>...

/fkick <address> <channel(optional)>

ex: /fkick *.edu #channel this would kick everyone from #channel with an address ending in .edu. if no channel is provided, the channel you type into is set to the channel

/mk

kicks everyone in the channel you typed it into.

Section 2, General Help

2.1 Why Was Ping timeout Created?

I Made Ping Timeout mainly because I was bored and wanted to do something, and had nothing better. Also, I created it because I just wanted to test my scripting ability......

2.2 About the author

Im Nick Monroe (D-FacE on IRC DALnet) a 15-year-old guy that is bored on weeknights (read above). My dad owns a ISP in Largo, FL. (Quickweb.net). I am a sophomore in high school (leanto high). That is all, I guess......

2.3 More Help

If you need more help, please contact me in one of the following methods:

email: nick@xtalwind.net IRC: D-FacE DALnet

End of File.